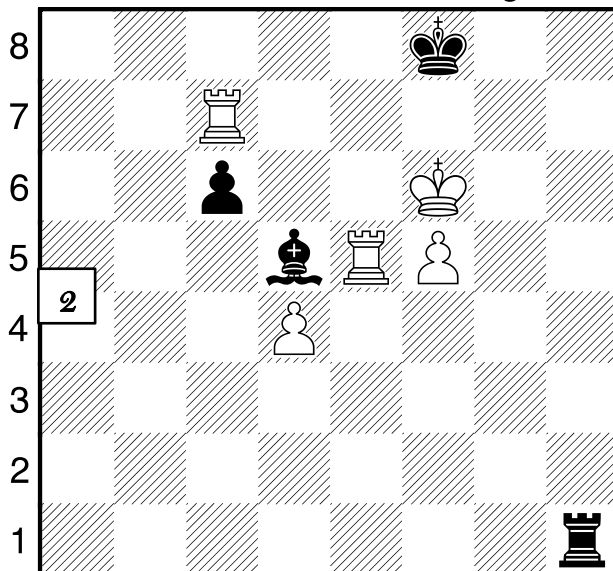
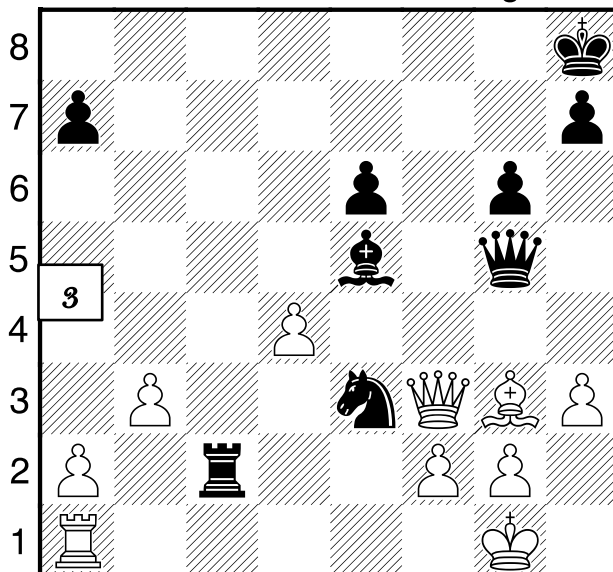


a b c d e f g h



a b c d e f g h



ANSWERS
IN BOXES !!

I explain the answers with what's called "notation".

Notation conventions:

K is king,
Q is queen,
N is knight,
B is bishop &
R is rook.

Squares are lower case

letters first then

numbers. Check is +, "x" is capture &

checkmate is #.

Castling on the King side is "O-O" and on the Queen side is "O-O-O".

Notate your games!

Is my K safe? Why did my opponent make that move?

Are my pieces safe? Do I have any checks, captures, threats of check and/or threats of capture?

1: Qf5 mate!

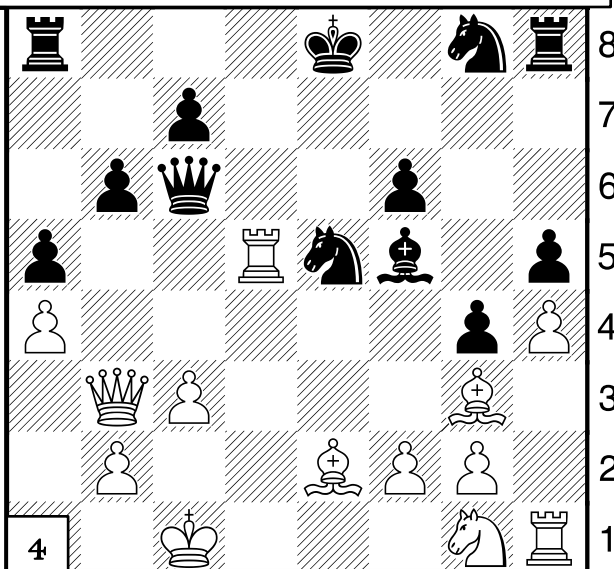
2: Rc8 mate!

3: Qf8 mate!

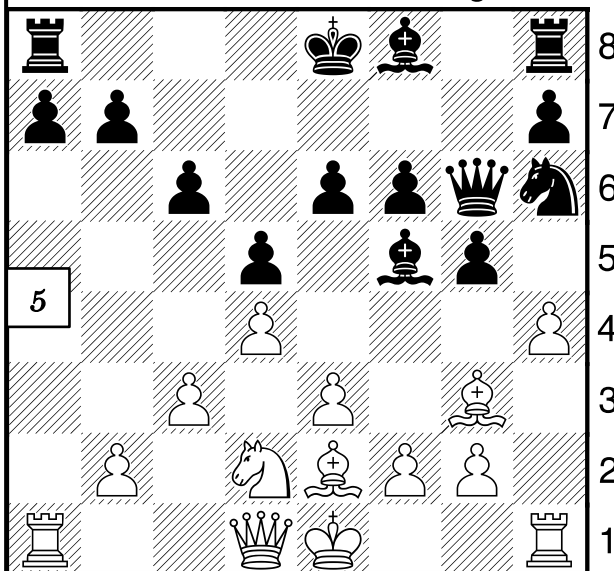
4: Bb5 wins black's Q!

5: Bh5 wins black's Q!

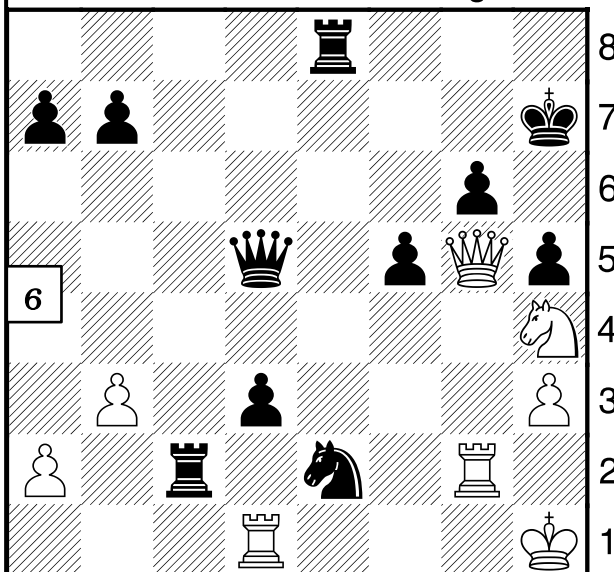
6: Qxg6+, Kh8, Qg7 mate!



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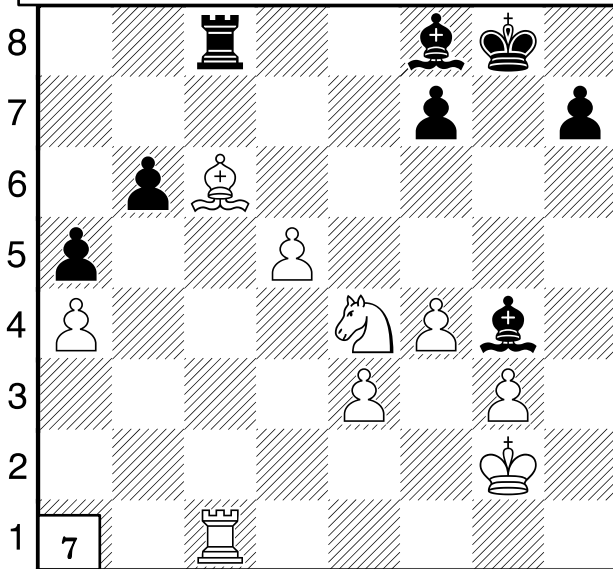


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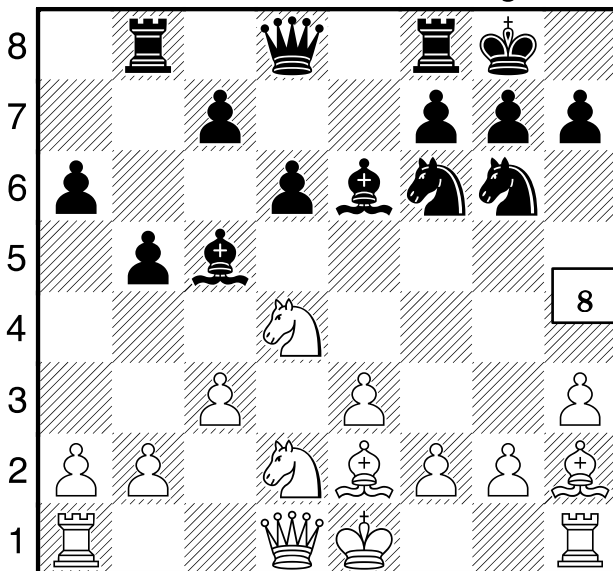


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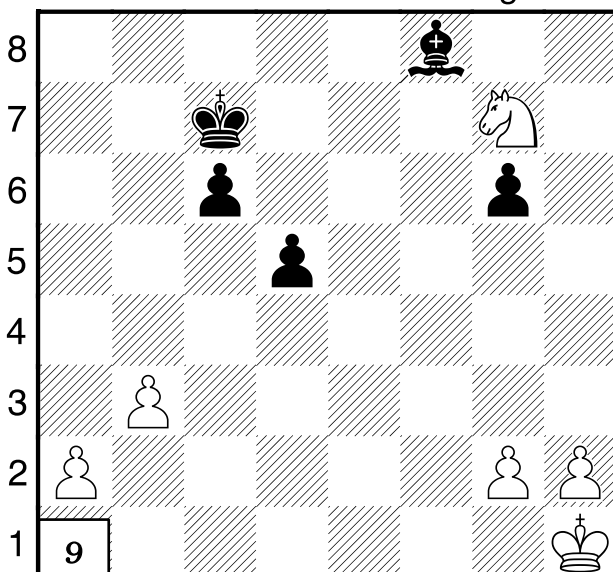
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a b c d e f g h



a b c d e f g h



a b c d e f g h

**Maine Team
Championship
March 7:
Bangor**

These diagrams are pictures of the puzzles we do in class. I'd love it if you'd go over them with your child!

A fork is a double attack with a knight. Note that 7-11 are forks that attack either the 6th or 7th row. To attack this deeply into enemy territory requires investing in your knights!

7: Nf6 forks K & B!

8: Nc6 forks Q & R!

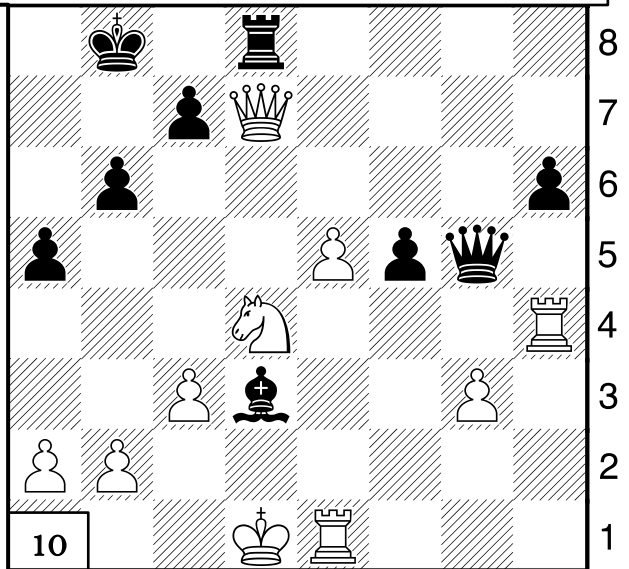
9: Ne6 forks K & B!

10: Nc6 forks K & R!

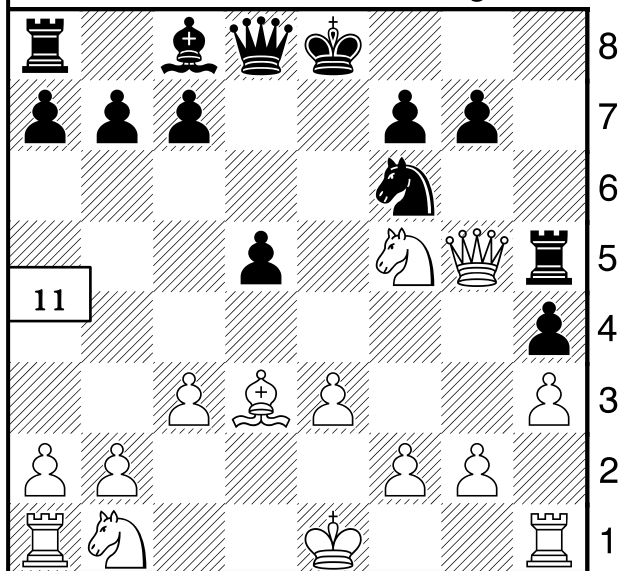
11: Nxg7 forks K & R!

12: Nxg5 if f6 takes back QxNh5!

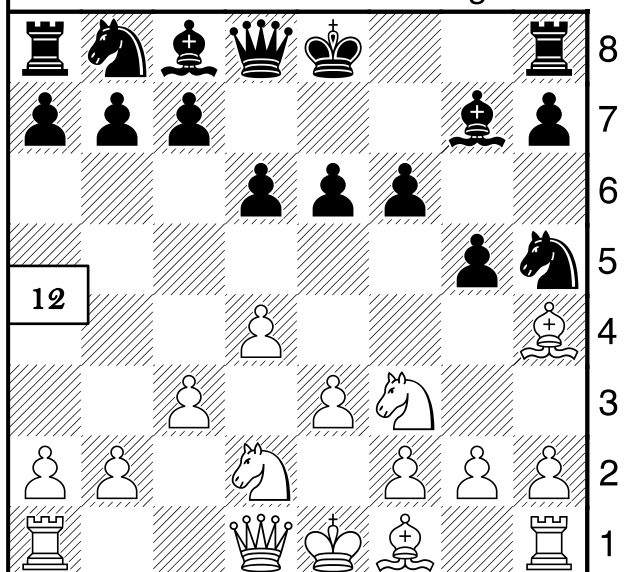
Questions? Get on my weekly email list: email BruceHaffner@gmail.com, call 847-987-3091.



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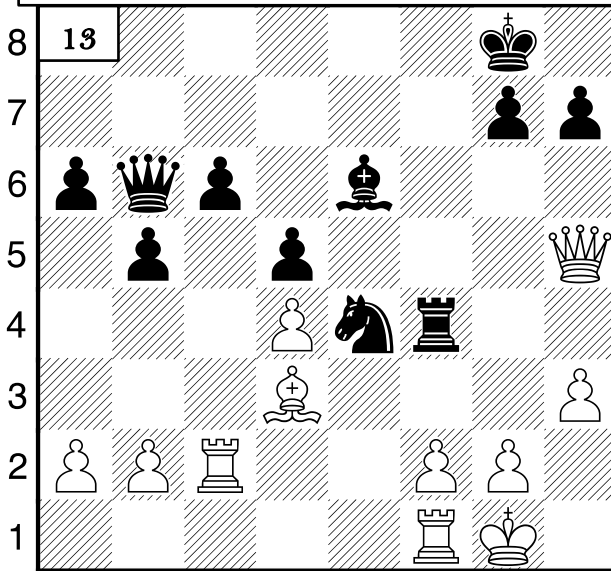
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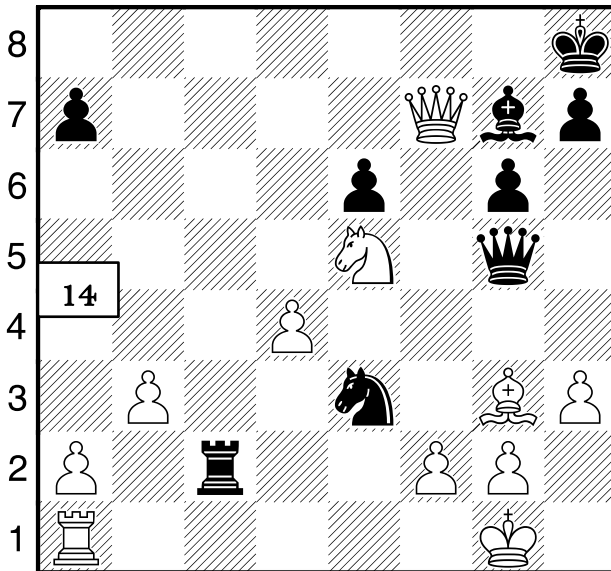
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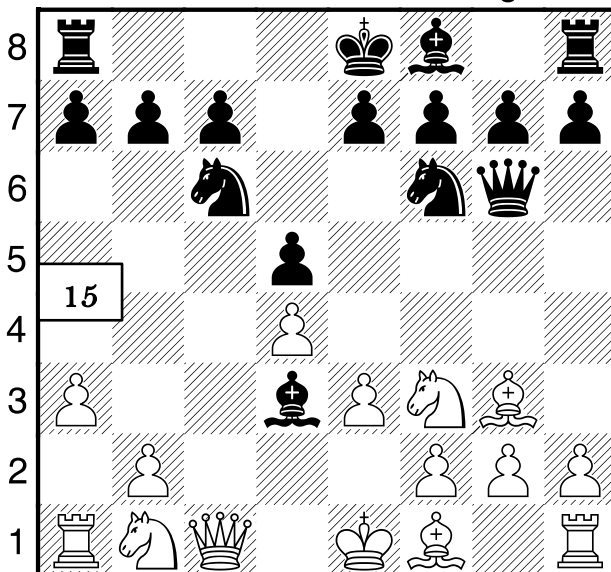
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a b c d e f g h



a b c d e f g h



a b c d e f g h

**Maine Team
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13: Qe8 attacks K & B: Rf8, QxBe6!

14: Qe8+, Bf8, QxBf8#!

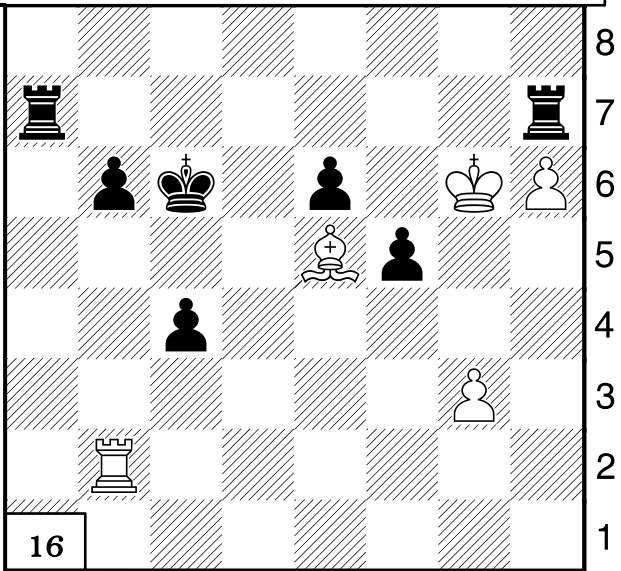
15: White would like to take black's B but it's defended:

Remove the defender! Nh4, Qe4, Nc3, Qe6 and now BxBd3!

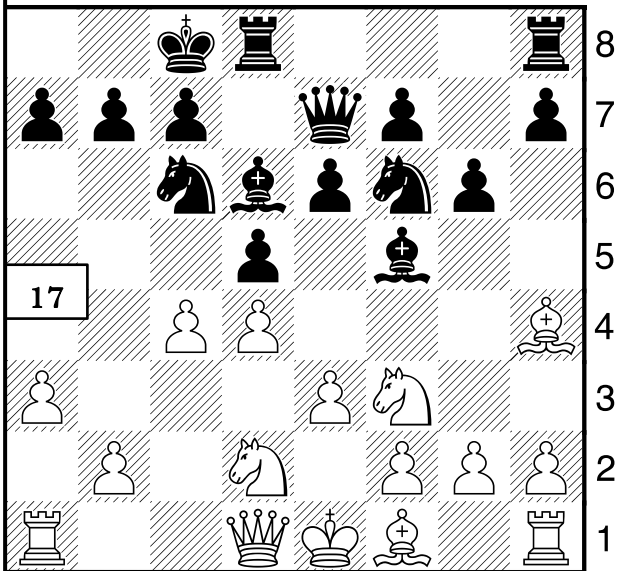
16: White wants Rh7 so Bg7, R's best is Rxh6, KxRh6!

17: Checkmate is trapping the K but anything can be trapped: c5 traps Bd6!

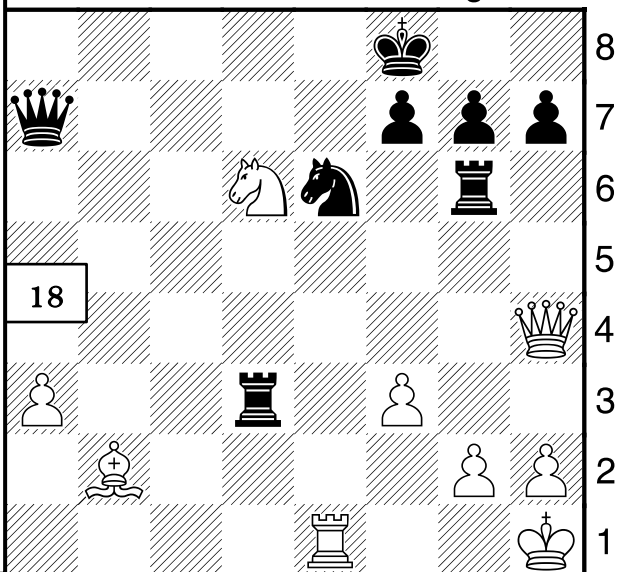
18: Look for all of your checks, what black would have to do and then what you would do next! If you consider even the silliest Qd8+, NxQd8 you'll find Re8#!



a b c d e f g h



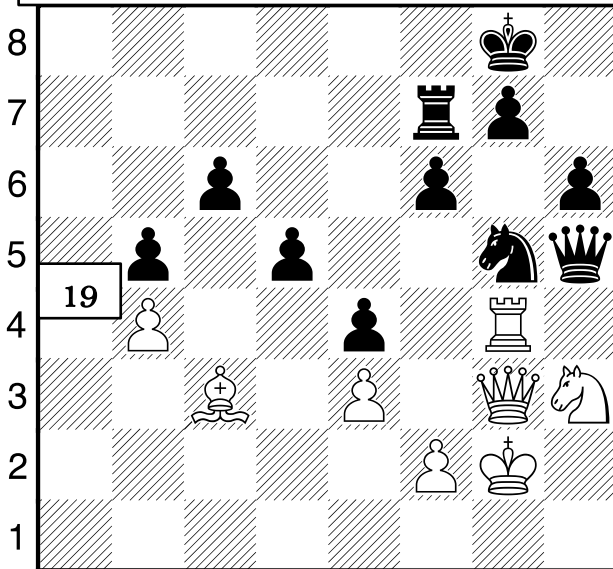
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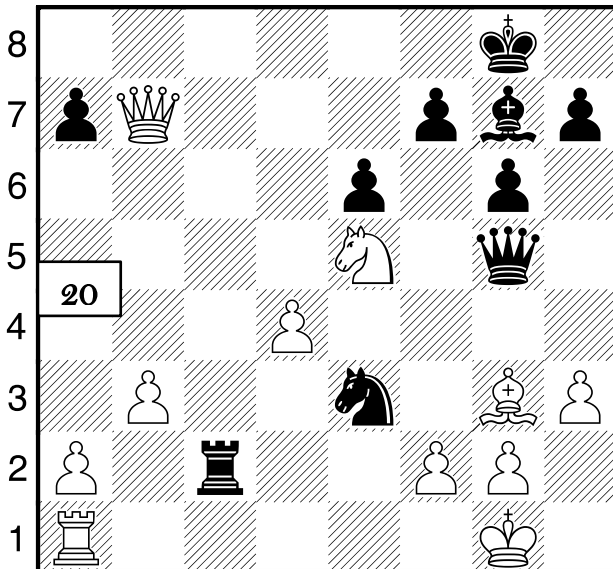
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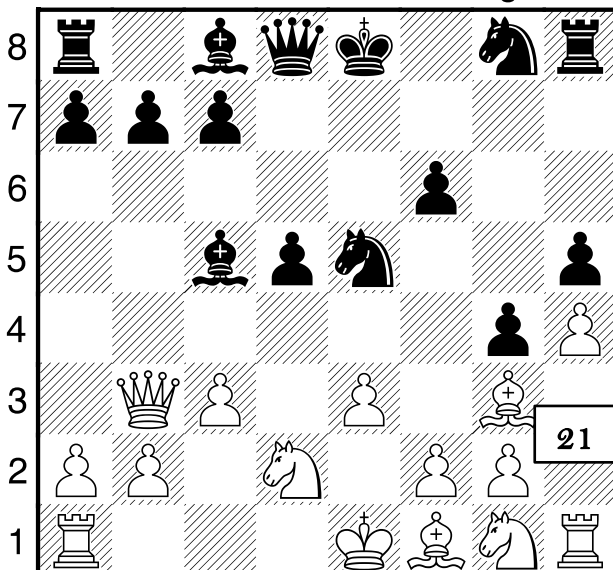
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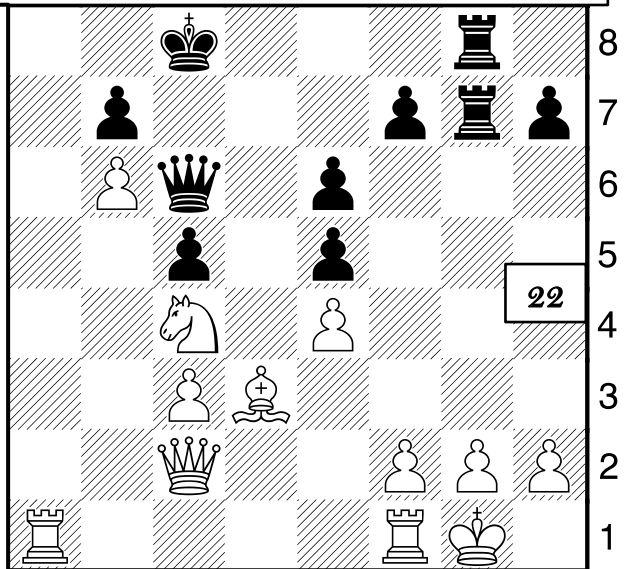


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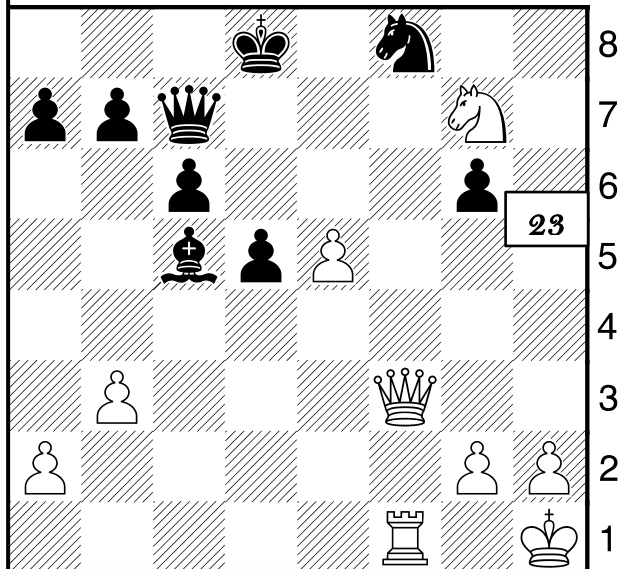
19: Another trap!
Black's Q can barely move so Nf4! QxRg4, QxQg4!
20: Mate! Qxf7+, Kh8, Qe8+ (see 14), Bf8, QxBf8#!
21: This is the essence of chess! We have a great double attack with Qb5+ attacking the K and B (stop and see if you can find black's best move!) but black has Nd7 blocking check and defending the B! So first remove the defender with BxNe5! So f6xBe5, now Qb5+ wins the Bc5!

22: Black is crushed! Rh8+, Kd7, Ne5 Royal Fork or RxRg8, RxRg8, and then Royal Fork!
23: This is crazy! Remove the N preventing your Royal Fork with QxNf8! BxQf8 then Ne6+ wins black's Q!
24: Look at all of your checks no matter how silly and see what you can do next! If you see you're forked with black's N and play: h2xNg3, Qh1+, Kf2, Rh2+, Ke3, Qe4+, Kd2, RxQe2+, NxRe2, QxRf5 and white is crushed!

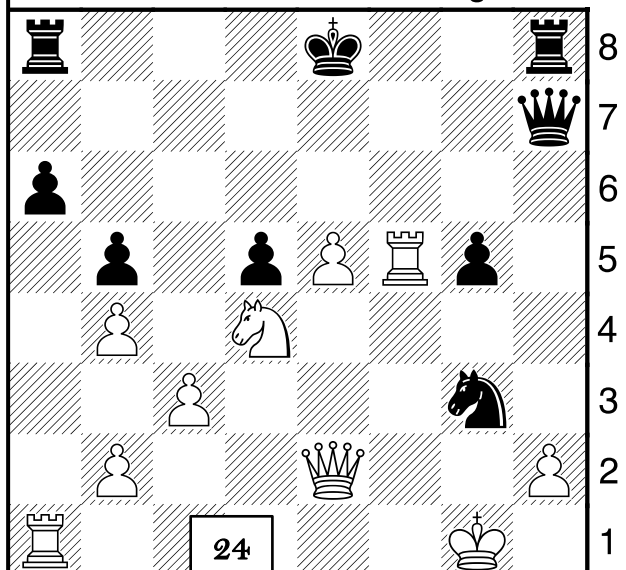
Instead: Qxb5+! A6xQb5, RxRa8+, Ke7, Ra7+, Ke8 now RxQh7!



a b c d e f g h



a b c d e f g h



a b c d e f g h